Adamson Load Library

File Storage Instructions

In order to more easily view the Adamson Load Library, all library files should be placed in specific folders. The Adamson Load Library consists of 4 different types of files:

1. System Files
2. Modules
3. Frame Presets
4. Array Shaping Overlays

While recalling a particular type of file, Lake Controller will default to looking for these files in the following directories in the computer's user folder:

1. System Files - Documents\Lake\LakeController_v6.7.1\SystemFiles
2. Modules - Documents\Lake\LakeController_v6.7.1\Modules and EQ Overlays
3. Frame Presets - Documents\Lake\LakeController_v6.7.1\FramePresets
4. Array Shaping Overlays - Documents\Lake\LakeController_v6.7.1\Modules and EQ Overlays

Adamson recommends placing the Load Library files you will be using in these folders in order to easily locate them for recall.

